

Tips for applying to MAC's Call for Art



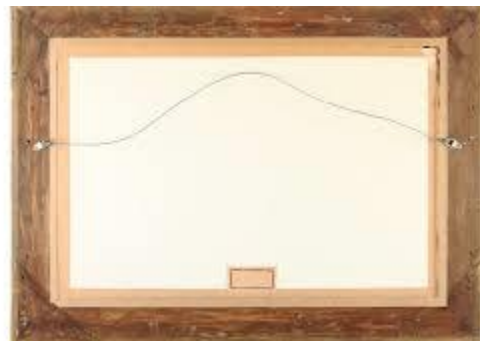
Tip 1: Read the Call for Art all the way through! It has important information in it. For instance, make sure your images are formatted and labeled correctly. It makes it easier for the committee members to match your images with the information on your application.

Tip 2: Send as many images as you are allowed (i.e. 10 for an individual artist and up to 20 for a group show of two or more artists). Sending fewer images can raise questions about whether you have enough art to fill the space, or if you have a cohesive body of work. You want to answer questions with your application, not create them.

Tip 3: Make sure your images show your art on a neutral background with good light. Anything other than that makes it hard to really see your work, and we really want to see your work. Here's a good "how to" reference:

www.callforentry.org/photographing-artwork.

Tip 4: Think ahead about how your work is going to be installed. [Sawtooth hangers](#) don't work in either gallery. Pieces that hang on the wall should have a wire hanger across the back. It will look something like this:



Tip 5: It's up to you whether you use glass or plexiglass in framed work. Plexiglass is lighter weight but can scratch more easily.

Tip 6: If your work is going to sit on a pedestal, make sure that it will sit flat on it.

Tip 7: If you have a question, email gALLERY@multnomahartscenter.org. For instance, sometimes people need help coming up with ideas about how their work can be installed in MAC's galleries, or they need help figuring out how to resize an image for the application. We're here for you.

Tip 8: Go for it. Send in your application!